

INSTRUCTIONS

1. Pop Bumpers Score 1,000
2. 3 Drop Targets Down Score 3,000
2nd Time Lights 2X, 3rd Time Scores An Extra 4,000
3. 3 Star Advances Light Double Bonus & Rollover For 10,000 Pts.
4. Spinner Lights For 1,000 Points When Bonus Is At
2,000 8,000 14,000 And 20,000
5. 4 Drop Targets Spot 4 Cats and Bats
1st Time Down Score 3,000 2nd Time Down Score 5,000
6. Bottom Special Lights After Spotting 4 Cats & 4 Bats
7. Making Targets X-Y-Z On Any Ball
After 1st Time "Y" Scores Extra 4,000
After 2nd Time "Y" Scores Special
8. Special Scores 100,000 Points
9. 5X Alternates With 2X When Lit On Last Ball Only
10. Tilt Disqualifies Ball In Play Only

12B-2-100-24A

