

The credits of these games and the features thereon may be subject to change. Some and fees, less or applicable, in the event of such games or any incident which the same may not be covered or otherwise.

**Extra Ball Rollover**  
Ball crossing Rollover at top of Left Lane, when lit, delivers Extra Ball to shooter-tip. Extra Ball lights when Bonus is 19,000.

**Popular Spinner Gate**  
Spinner Gate scores 10 or 100 when lit by flaring No. 4 Flag, may spin several times per hit, depending on force of ball-impact, scoring 100 or 10 per spin.

**Out-Hole Bonus**  
Bonus starts at 1,000 before each ball is shot, advances by skill shots, hitting any of 16 Bonus Advance skill objectives. Bonus collected when ball enters out-hole.

**Double Bonus**  
Bonus is doubled if collected when Double Bonus is lit by snooting ball in Right Lane when No. 3 Flip-Flag is tripped by hitting No. 3 Flag Target.



**New Flip-Flags**  
Flip-Flags not only double Bonus, but also boost scoring value of Spinner Target, Center Target, Bumpers. Flip-Flags are the fascinating new skill and attraction players look for -- and go for with continuous repeat play.

**Special Target**  
Ball hitting Special Target, when lit, scores Special. Special lights when Bonus is 19,000.

**29 Ways to Score**  
From 10-point Singhat Kickers to 5,000-point Special Target, WIZARD offers players 29 different ways to build scores, not including Bonus or Special or the thrill of Extra Balls.

**MAXIMUM OVERALL DIMENSIONS**  
Height, 60 1/2 in. (153.8 centimeters)  
Length, 54 in. (137.5 centimeters)  
Width, 50 in. (127 centimeters)  
**WEIGHT (NOT PACKED FOR SHIPMENT)**  
509 lbs. (230.977 kilograms)

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