



SKILL SHOT - Plunge lightly to feed **FLYNN'S ARCADE** or hold the left flipper button and plunge hard to make the *right ramp* from the *upper left flipper*.

RECOGNIZER - Shoot the *central 3-bank target* until it lowers to reveal the *spinning Disc*

DISC MULTIBALL - Shoot the *spinning Disc* to begin **Disc Multiball**, then shoot the *Disc shots* for jackpots.

TRON - Knock down all *drop targets* to light the timed **Double Scoring**, **Bumper**, and **Spinner** features to increase your scores.

LIGHT CYCLE MULTIBALL - Shoot the *Light Cycle shots* to qualify **Light Cycle Multiball**, then shoot the *Video Game shot* to begin.

QUORRA MULTIBALL - Make a number of shots to the *left inner (spinner) loop* to qualify, then shoot the *Video Game shot* to begin.

Z-U-S-E - Complete the targets to begin the timed **Zuse Fast Scoring** where all the switches score big.

C-L-U HURRYUP - Complete the *C-L-U return lane lights* to qualify **C-L-U**, then shoot the *Video Game shot* to start **C-L-U** feature.

GEM HURRYUP - Make a number of shots to the *right inner loop* to begin, then shoot the loop for awards.

FLYNN'S ARCADE - Shoot the *Video Game shot* for a mystery award.

SEA OF SIMULATION - Complete each of the first 9 *central feature lamps* (BLINKING or ON) to begin, then work each of the feature shots for bigger & bigger scores.

PORTAL MULTIBALL - Complete each of the first 9 *central feature lamps* (ON) with skillful play during all of the other features to qualify.



FREE PLAY

Disney
TRON
L E G A C Y