

Signal Name	Wire Color	Panel Side Connection	T/F	Insert Side Connection	PIN	Signal Name	Wire Color	Panel Side Connection	T/F	Insert Side Connection
Feed	Black		TO		1	Ball Count Stepup	Red/Yellow-1	Coin Unit	FR	Player Unit
Feed	Red		TO		2	Ball Count Stepup	Red/Green-1	Coin Unit	FR	Player Unit
Coin Lockout	Black/Red-4	Coin Lockout Coil	FR	Credit Unit Stepup Coil	3	Player Stepup	Yellow/Brown	Player Reset Relay Sw.	TO	Player Unit Stepup
Credit Unit Reset	White/Orange	Credit Button via Cab. Conn.	TO	Credit Unit Zero Break Switch	4	Player Unit Reset	Green/Yellow	Reset Relay Switch C	TO	Player Unit Reset Coil
Credit Unit Reset	White/Blue	Ball Count Unit Zero Bk Sw	TO	Credit Unit Reset Coil	5	Extra Ball Relay	Gray/Yellow-4	10 Pt Relay, Ball index Relay	TO	Extra Ball Relay Coi;
Credit Unit Reset	White/Brown-1	Ball Cnt Unit, Game Over rly	FR	Credit Unit Zero Break Switch	6	1-2 Reset Relay	Black/Orange-1	Switch ? Impulse Fwd Cam	TO	1-2 Reset Relay
Knocker	Black/White	Knocker Coil via connector	FR	Credit Unit EOS Switch	7	Credit Unit	Gray/Yellow			
Reset Relay	Blue/Brown -1	Reset Relay Switch ?	FR	Bonus Relay Siwtch ?	8	Feed	Yellow		TO	
Ball Count Stepup	Blue/Red-1	Switch ? On Cam ?	TO	Player Unit	9	Shoot Again Light	White/Green-4	Shoot Again Light	FR	Extra Ball Relay Switch ?
No. 1 Ball Light	White/Black-5	Ball Count Unit	TO	No. 1 Ball Light	10	No. 2 Ball Light	Black/Yellow-6	Ball Count Unit	TO	No. 2 Ball Light
Feed	Brown				11	Small Chime	Orange/Red-5	Small Chime via connector	FR	100 point Relay Switch 1C
Reset Relay	Black/Blue				12	Large Chime	Black/Green-3	Large Chime via connector	FR	1000 Point Relay Switch 1B