

1 TO 4  
CAN PLAY

## HARLEM GLOBETROTTERS

FOR  
AMUSEMENT  
ONLY

1 REPLAY FOR EACH SCORE OF 300,000 POINTS.

1 REPLAY FOR EACH SCORE OF 540,000 POINTS.

**5 BALLS  
PER  
GAME**

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.  
1 REPLAY FOR MATCHING LAST TWO SCORE  
NUMBERS WITH MATCH NUMBERS.

**5 BALLS  
PER  
GAME**

M-1508-84-A

1 TO 4  
CAN PLAY

## HARLEM GLOBETROTTERS

FOR  
AMUSEMENT  
ONLY

1 REPLAY FOR EACH SCORE OF 240,000 POINTS.

1 REPLAY FOR EACH SCORE OF 480,000 POINTS.

**3 BALLS  
PER  
GAME**

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.  
1 REPLAY FOR MATCHING LAST TWO SCORE  
NUMBERS WITH MATCH NUMBERS.

**3 BALLS  
PER  
GAME**

M-1508-84-B

**1 TO 4  
CAN PLAY**

## **INSTRUCTIONS**

**FOR  
AMUSEMENT  
ONLY**

- ★ BALL IN G-L-O-B-E SAUCER SPOTS LIT LETTER, ADVANCES BONUS, AND SCORES 3,000 POINTS.
- ★ COMPLETING G-L-O-B-E SCORES 50,000 POINTS AND:  
1ST TIME LITES G-L-O-B-E SPECIAL AND LEFT OUTLANE FOR 25,000 POINTS.  
2ND AND EACH ADDITIONAL TIME SCORES SPECIAL.
- ★ ALL FREE THROW IN LINE TARGETS SPOT LIT G-L-O-B-E SAUCER LETTERS, ADVANCES TROTTER FAST BREAK VALUE, BONUS SCORE, AND SCORES 5,000 POINTS.
- ★ BALL IN FREE THROW SAUCER SCORES LIT VALUE, 25,000 POINTS OR SPECIAL.
- ★ HITTING ALL 5 PLAYER TARGETS ADVANCES RIGHT SLAM DUNK TARGET VALUE AND SCORES 10,000 POINTS.
- ★ THUMPER BUMPERS SCORE 100 POINTS OR 1,000 POINTS WHEN LIT.
- ★ **MAXIMUM — 1 EXTRA BALL** PER BALL IN PLAY.
- ★ TILT PENALTY — BALL IN PLAY.

M-1508-84-E

**1 TO 4  
CAN PLAY**

## **INSTRUCTIONS**

**FOR  
AMUSEMENT  
ONLY**

- ★ BALL IN G-L-O-B-E SAUCER SPOTS LIT LETTER, ADVANCES BONUS, AND SCORES 3,000 POINTS.
- ★ COMPLETING G-L-O-B-E SCORES 50,000 POINTS AND:  
1ST TIME LITES LEFT OUTLANE FOR 25,000 POINTS.  
2ND TIME LITES G-L-O-B-E SPECIAL.  
3RD AND EACH ADDITIONAL TIME WHEN SPECIAL IS LIT SCORES 50,000 POINTS.
- ★ ALL FREE THROW IN LINE TARGETS SPOT LIT G-L-O-B-E SAUCER LETTERS, ADVANCES TROTTER FAST BREAK VALUE, BONUS SCORE, AND SCORES 5,000 POINTS.
- ★ BALL IN FREE THROW SAUCER SCORES 25,000 POINTS. WHEN SPECIAL IS LIT SAUCER SCORES 50,000 POINTS.
- ★ HITTING ALL 5 PLAYER TARGETS ADVANCES RIGHT SLAM DUNK TARGET VALUE AND SCORES 10,000 POINTS.
- ★ HITTING SLAM DUNK TARGET WHEN LIT FOR EXTRA BALL SCORES 25,000 POINTS. WHEN SPECIAL IS LIT, TARGET SCORES 50,000 POINTS.
- ★ THUMPER BUMPERS SCORE 100 POINTS OR 1,000 POINTS WHEN LIT.
- ★ TILT PENALTY — BALL IN PLAY.

M-1508-84-G

**1 TO 4  
CAN PLAY**

## **INSTRUCTIONS**

**FOR  
AMUSEMENT  
ONLY**

- ★ BALL IN G-L-O-B-E SAUCER SPOTS LIT LETTER, ADVANCES BONUS, AND SCORES 3,000 POINTS.
- ★ COMPLETING G-L-O-B-E SCORES 50,000 POINTS AND:  
1ST TIME LITES LEFT OUTLANE FOR 25,000 POINTS.  
2ND TIME LITES G-L-O-B-E SPECIAL.  
3RD AND EACH ADDITIONAL TIME SCORES SPECIAL.
- ★ ALL FREE THROW IN LINE TARGETS SPOT LIT G-L-O-B-E SAUCER LETTERS, ADVANCES TROTTER FAST BREAK VALUE, BONUS SCORE, AND SCORES 5,000 POINTS.
- ★ BALL IN FREE THROW SAUCER SCORES LIT VALUE, 25,000 POINTS OR SPECIAL.
- ★ HITTING ALL 5 PLAYER TARGETS ADVANCES RIGHT SLAM DUNK TARGET VALUE AND SCORES 10,000 POINTS.
- ★ THUMPER BUMPERS SCORE 100 POINTS OR 1,000 POINTS WHEN LIT.
- ★ **MAXIMUM — 1 EXTRA BALL** PER BALL IN PLAY.
- ★ TILT PENALTY — BALL IN PLAY.

M-1508-84-TT

**1 à 4  
JOUEURS**

## **HARLEM GLOBETROTTERS**

**POUR LE  
DIVERTISSEMENT  
SEULEMENT**

**1 PARTIE GRATUITE POUR 300,000 POINTS**

**1 PARTIE GRATUITE POUR 540,000 POINTS**

**5 BOULES  
PAR  
PARTIE**

**5 BOULES  
PAR  
PARTIE**

M-1508-84-A

1 à 4  
JOUEURS

## HARLEM GLOBETROTTERS

POUR LE  
DIVERTISSEMENT  
SEULEMENT

1 PARTIE GRATUITE POUR 240,000 POINTS

1 PARTIE GRATUITE POUR 480,000 POINTS

3 BOULES  
PAR  
PARTIE

3 BOULES  
PAR  
PARTIE

M-1508-84-B

1 à 4  
JOUEURS

## INSTRUCTIONS

POUR LE  
DIVERTISSEMENT  
SEULEMENT

- ★ LA BOULE PASSANT DANS LA SOUCOUBE G-L-O-B-E ACTIVE LA LETTER ALLUMEE, FAIT MONTER LA VALEUR DU BONUS ET MARQUE 3000 POINTS.
- ★ QUAND ON FINIT G-L-O-B-E, ON MARQUE 50.000 POINTS ET:  
LA 1ère FOIS LE G-L-O-B-E SPECIAL ET LE PASSAGE EXTERIEUR GAUCHE S'ALLUMENT POUR 25.000 POINTS.  
LA 2ème FOIS ET LES SUIVANTES DECLENCHENT LE SPECIAL.
- ★ CHAQUE LANCER LIBRE DANS LES CIBLES ACTIVE LES LETTRES ALLUMEEES DE LA SOUCOUBE G-L-O-B-E, AUGMENTE LA VALUER DU TROTTER ET LA VALEUR DU BONUS ET MARQUE 5000 POINTS.
- ★ LA BOULE PASSANT DANS LA SOUCOUBE DU LAUCER LIBRE MARQUE LA VALEUR ALLUMEE, OU 25.000 POINTS, OU LE SPECIAL.
- ★ TOUCHER LES 5 CIBLES DES JOUEURS AUGMENTE LA VALEUR DE LA CIBLE DU PANIER DE DROITE ET MARQUE 10.000 POINTS.
- ★ LES PUSSEURS MARQUEUNT 100 POINTS OU 1000 POINTS QUAND ILS SONT ALLUMES.
- ★ 1 BOULE SUPPLEMENTAIRE MAXIMUM POUR CHAQUE BOULE EN JEU.
- ★ PENALITE TILT: ANNULE LA BOULE EN JEU.

M-1508-84-E

Fonts used: Wingdings, News Gothic MT Std, News Gothic MT Std Condensed.

**Cards status English:**

M1508-84-A confirmed.  
M1508-84-B confirmed.  
M1508-84-E confirmed.  
M1508-84-F needed  
M1508-84-G confirmed.  
M1508-84-TT confirmed.

Recommended "High Score to Date" levels:  
(reset periodically)  
3 ball 560,000 points  
5 ball 620,000 points

**Cards status French:**

M1508-84-A needed to verify.  
M1508-84-B confirmed.  
M1508-84-E confirmed.  
M1508-84-F needed.  
M1508-84-G needed.  
M1508-84-TT needed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,  
Peter

[www.inkochnito.nl](http://www.inkochnito.nl)