

## PARTY ZONE INSTRUCTION CARD

**OBJECT:** The Party Animals, Party Monsters and Party Dudes meet at the Cosmic Cottage for Happy Hour. C'mon in, join the party and HAVE FUN!

**MULTIBALL:** Shoot 3 balls into the Cosmic Cottage to start Happy Hour. Fill the Rock-it Meter with Rock-it Fuel. Ride the Rock-it to collect the current Rock-it Meter value.

**BIG BANG:** When the Rock-it Meter is full, Big Bang is lit. Shoot 2 balls up the ramp for Super Jackpot.

**REQUEST TIME:** Hit center targets and eject to request a song. Make a request during one of the D.J.'s favourite songs to score Party Saver Bonus.

**WAY OUT OF CONTROL:** Hit stand-up targets to light Way Out of Control lane. Score 5 Million Points, Boppers 1 Million, 10X Playfield Value or Special.

**SUPERSONIC ROBOTIC COMIC:** The 3 HA-HA-HA targets light Comic for Extra Ball, Score Increase, Bonus Booster, Laff Attack or Surprise Party.

**EAT, DRINK & BE MERRY:** Eat, Drink & Be Merry targets light Eat ramp shot for 1 Million, Drink popper for 2 Million and Be Merry eject for 3 Million Points.

**DANCE CONTEST:** B-O-P lanes light Dance Contest. Dance Contest lane lights Jumper Bumpers for 100,000 points each for a timed period.

**OZONE BONUS:** Rock-it ramp advances Ozone Bonus by 100,000 and awards current Ozone value.

**END ZONE BONUS:** Return lanes light Football Player target. Hit target to increase bonus by 100,000 points. Outlanes collect End Zone Bonus.

16-20004

Font used: Helvetica

**Cards status:**

16-20004 confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,  
Peter

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