

For Amusement
Only

TIME WARP

One To Four
Players

490,000 SCORES 1 CREDIT

670,000 SCORES 1 CREDIT

**5 BALLS
PER GAME**

**1 PLAY – 1 QUARTER
4 PLAYS – 1 DOLLAR**

489-1

For Amusement
Only

TIME WARP

One To Four
Players

290,000 SCORES 1 CREDIT

490,000 SCORES 1 CREDIT

600,000 SCORES 1 CREDIT

**1 PLAY – 1 QUARTER
4 PLAYS – 1 DOLLAR**

**3 BALLS
PER GAME**

489-2

INSTRUCTIONS

- Insert Coin And Wait For Machine To Reset Before Inserting Coin For Next Player.
- Lighting #5 On 3 Bank – Lites Top Eject For Extra Ball.
- Making A – B – C TWICE – Lites Bullseye For Special.
- Making 5 Bank – 1st Time Lites Left Outlane For 30,000.
2nd Time Lites Right Outlane For 30,000.
3rd Time Lites 5 Bank Special.
4th Time Scores Special.
- Tilt Penalty – Ball In Play – Does Not Disqualify Player.
- Bullseye Special Scores _____ 1 CREDIT.
- Beating Highest Score Scores _____ 3 CREDITS.
- Matching Last Two Numbers On Score With Number In Match Window
On Back Glass Scores _____ 1 CREDIT.

5 BANK SPECIAL SCORES — 1 CREDIT

489-3

FOR AMUSEMENT ONLY

Time Warp / No.2568 / Williams Electronics, Inc.

September 1979, 4 players

Model number: 489

Production run: 8,875

Theme: Fantasy

Design: Barry Oursler

Art: Constantino Mitchell

FREE PLAY

**5 BALLS
PER GAME**

Cards status:

Card 497-1 is confirmed.

Card 497-2 is needed to double check.

Card 497-3 is confirmed.

Free play card is my own design.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun.

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